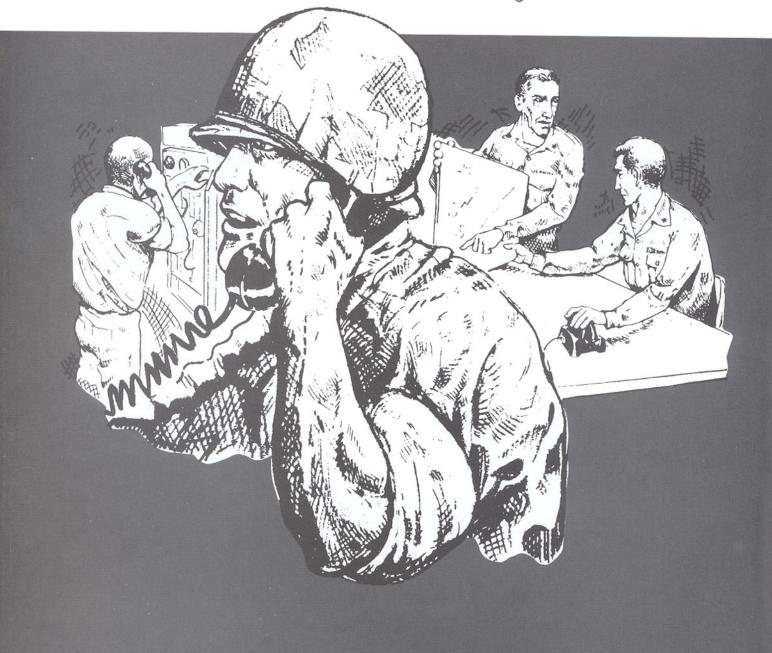
FM 24-22

Communications-Electronics Management System



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Chapter 1





1-1. Introduction

For a long period during the evolution of warfare, communications were unsophisticated and nontechnical. The means of communications consisted chiefly of messengers, and manually and mechanically generated signals. The most important and effective means was the commander speaking directly to his subordinates. Centralized management of communications was unnecessary (as well as impossible) due to the limited speed and range of the communications system.

As communications methods were converted to electronic systems, certain elements of standardization were necessarily imposed, but the concept of decentralized control remained unchanged. Within broad limits, commanders were able to use their communications assets as they saw fit to enable them to control, in the best possible way, those forces under their command. Communications between units received low priority. This was reflected in the limited interface between units as each unit went about its own mission. When one unit had to talk to another, the pace of the battlefield allowed time for them to get together to iron out differences in communications procedures, and thus there was no real need for C-E standardization.